

# LOWER MACUNGIE YOUTH ASSOCIATION

## Coaches Pitch League Rules

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### GENERAL

All rules shall be in accordance with the current issue of NATIONAL FEDERATION OF STATE HIGH SCHOOL ASSOCIATIONS RULE BOOK, except as noted below.

### PLAYING FIELD

The playing field shall be as follows:

- ⊙ Home to 1st base 60'
- ⊙ 1st base to 2nd base 60'
- ⊙ 2nd base to 3rd base 60'
- ⊙ 3rd base to home plate 60'
- ⊙ Home plate to pitching rubber
  - Not greater than 42' (distance for Rookie League)

### EQUIPMENT

- No metal spikes
- Batting helmets must be worn anytime the player is at bat, on deck, or running on bases. Helmets must be worn and on before the bat is in their hands.
- Bats shall be made of material approved for play in accordance with the LMYA Guidelines – aluminum only
- Incrediballs will be used; optionally hardballs.

### CP / PW LEAGUE › SPECIAL RULES

- A) Game structure consists of a 15 minute practice/warm-up followed by a 90 minute game. All games will consist of 4 innings (90 minutes max).
- B) No outs counted BUT OUT PLAYERS RETURN TO BENCH (Explain to the players they will be out this year). Outs may be made at any base or at home plate.

### C) Positions

- Each team will field entire roster of players on defense but no more than six in the infield at any given time (P, 1B, 2B, 2B bag, SS, 3B). Rotate positions every inning.
- Position fielder at pitchers' mound, with helmet, at a safe distance from batter but not directly behind pitching coach.
- Coaches positioned behind home plate to catch. No player catchers.
- A game can be played if a team has 8 players. If the team cannot field 8 players, the Coaches may choose to have the other teams players rotate in the outfield so the game could be played.

### D) Batting

- All players bat every inning – once through the line-up
- Only the batter and the on-deck batter shall have bats and both must be wearing batting helmets. All other players must remain on the bench.
- No intentional bunting.
- No infield fly rule.
- There are no strikeouts and score will not be counted.

### E) Base running

- No stealing or advances on overthrows. The runner cannot leave any base until the ball passes home plate.
- Coaches shall encourage sliding at all bases when the play is close to promote safety.
- If the ball goes in the outfield batter can go to second base. MAXIMUM OF A DOUBLE. THERE ARE NO TRIPLES OR HOME RUNS. All other men on base can advance two bases ONLY.
- Once the player in the outfield has picked up the ball and has turned to throw the batter cannot advance to second base unless he is more than halfway.
- Player cannot advance to another base once ball is in the infield.
- Have last batter run all bases to clear and end the inning.

## F) Pitching

- Coaches will pitch to their own players. It is recommended to pitch using a release point <5 feet from the ground to simulate kids' pitch (e.g. coaches should be kneeling, not standing)
- A coach shall not intentionally interfere with any ball in play.